
Supplementary Materials for Boosting Adversarial Transferability by Achieving Flat Local Maxima

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1 A Detailed Proof of Corollary 1

2 In this work, we introduce a penalized gradient norm to the original loss function, which helps the
3 adversarial examples to achieve a flat maximum. Then we randomly sample an example x' in the
4 neighborhood of the adversarial example x^{adv} and simplify the objective function as follows:

$$\max_{x^{adv} \in \mathcal{B}_\epsilon(x)} \mathcal{L}(x^{adv}, y; \theta) = [J(x', y; \theta) - \lambda \cdot \|\nabla_{x'} J(x', y; \theta)\|_2], \quad \text{s.t. } x' \in \mathcal{B}_\zeta(x^{adv}). \quad (1)$$

5 Gradient-based attacks require calculating the gradient of the objective function during practical
6 optimization, thus the gradient of the current loss function (1) can be expressed as:

$$\begin{aligned} \nabla_{x^{adv}} \mathcal{L}(x^{adv}, y; \theta) &= \nabla_{x'} J(x', y; \theta) - \lambda \cdot \nabla_{x'} (\|\nabla_{x'} J(x', y; \theta)\|_2) \\ &= \nabla_{x'} J(x', y; \theta) - \lambda \cdot \nabla_{x'}^2 J(x', y; \theta) \cdot \frac{\nabla_{x'} J(x', y; \theta)}{\|\nabla_{x'} J(x', y; \theta)\|_2}. \end{aligned} \quad (2)$$

7 In practice, it is computationally expensive to directly optimize Eq. (2), since we need to calculate
8 the Hessian matrix. In this work, we approximate the second-order Hessian matrix using the finite
9 difference method to accelerate the attack process. Specifically, local Taylor expansion would be
10 employed to approximate the operation results between the Hessian matrix and the gradient vector.

11 A.1 Proof of Theorem 1

12 *Proof.* According to the Taylor expansion, we have

$$\nabla_x J(x + \Delta x, y; \theta) = \nabla_x J(x, y; \theta) + \nabla_x^2 J(x, y; \theta) \Delta x + O(\|\Delta x\|^2), \quad (3)$$

13 where $\Delta x = \alpha \cdot v$, α is a small step size, v is a normalized gradient direction vector. Here, we denote
14 $v = -\frac{\nabla_x J(x, y; \theta)}{\|\nabla_x J(x, y; \theta)\|_2}$.

15 Therefore, the second-order Hessian matrix can be approximated by the first-order gradient as follows:

$$\nabla_x^2 J(x, y; \theta) \approx \frac{\nabla_x J(x + \alpha \cdot v, y; \theta) - \nabla_x J(x, y; \theta)}{\alpha \cdot v}. \quad (4)$$

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□

17 A.2 Proof of Corollary 1

18 *Proof.* From Eqs. (2) and (4), the gradient of the loss function $\mathcal{L}(\cdot)$ can be expressed as:

$$\begin{aligned}
\nabla_{x^{adv}} \mathcal{L}(x^{adv}, y; \theta) &= \nabla_{x'} J(x', y; \theta) - \lambda \cdot \nabla_{x'}^2 J(x', y; \theta) \cdot \frac{\nabla_{x'} J(x', y; \theta)}{\|\nabla_{x'} J(x', y; \theta)\|_2} \\
&\approx \nabla_{x'} J(x', y; \theta) - \lambda \cdot \frac{\nabla_{x'} J(x' + \alpha \cdot v, y; \theta) - \nabla_{x'} J(x', y; \theta)}{\alpha \cdot v} \cdot (-v) \\
&\approx \nabla_{x'} J(x', y; \theta) + \lambda \cdot \frac{\nabla_{x'} J(x' + \alpha \cdot v, y; \theta) - \nabla_{x'} J(x', y; \theta)}{\alpha} \\
&\approx (1 - \frac{\lambda}{\alpha}) \cdot \nabla_{x'} J(x', y; \theta) + \frac{\lambda}{\alpha} \cdot \nabla_{x'} J(x' + \alpha \cdot v, y; \theta).
\end{aligned} \tag{5}$$

19 We introduce a balanced coefficient δ and denote it as $\delta = \frac{\lambda}{\alpha}$. Hence, the gradient of the objective
20 function (1) at the t -th iteration can be approximated as:

$$\nabla_{x_t^{adv}} \mathcal{L}(x_t^{adv}, y; \theta) \approx (1 - \delta) \cdot \nabla_{x'_t} J(x'_t, y; \theta) + \delta \cdot \nabla_{x'_t} J(x'_t + \alpha \cdot v, y; \theta). \tag{6}$$

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22 B Visualization of Loss Surfaces

23 **Implementation details.** Given that the adversarial example x^{adv} typically has a large number
24 of dimensions, visualizing the loss function against all dimensions becomes infeasible. To this
25 end, we randomly select two directions, denoted as r_1 and r_2 , from a Gaussian distribution with
26 the same dimension as x^{adv} . Next, we calculate the loss change by varying the magnitudes of
27 k_1 and k_2 , representing the scaling factors applied to r_1 and r_2 , respectively, which enables us to
28 visualize the loss function using a two-dimensional plot. This approach provides a slice of the
29 loss function, allowing us to analyze its behavior and understand the impact of perturbations along
30 different directions.

31 **Visualization of loss surfaces for more adversarial examples.** We visualize five randomly selected
32 images in the ImageNet-compatible dataset. The adversarial examples are generated by various
33 gradient-based attack methods on Inc-v3. As shown in Fig. 1, we can observe that our method
34 generates visually similar adversaries as other attacks. However, our method demonstrates the
35 capability to guide adversarial examples towards larger and smoother flat regions. This observation
36 substantiates the effectiveness of our PGN method in generating adversarial examples that reside
37 within flat regions, thereby shedding light on the potential role of flat local maxima in generating
38 transferable adversarial examples.

39 C Combined with Gradient-based Attacks

40 Our PGN attack method can also be combined with various gradient-based attacks. The core of
41 our method involves updating gradients by interpolating the first-order gradients from two samples
42 to approximately minimize the gradient norm. In contrast, conventional gradient-based methods
43 typically utilize a single example for gradient updates. To evaluate the efficacy of our strategy, we
44 incorporate this interpolation approach into previous gradient-based methods, such as I-FGSM (BIM),
45 MI-FGSM, NI-FGSM, VMI-FGSM, EMI-FGSM, and RAP. To simplify the experimental setup, we
46 omitted random sampling and directly substituted the gradient update process of these methods with
47 our proposed strategy.

48 The experimental results are presented in Table 1. Notably, when our gradient update strategy
49 is integrated, there is a remarkable improvement in the adversarial transferability of the gradient-
50 based attack methods within the black-box setting. For example, RAP alone achieves an average
51 success rate of 67.51% across the seven models. However, when combined with our PGN method,
52 the average success rate rises to 75.30%, exhibiting a significant improvement of 7.79%. This
53 outcome underscores the robust scalability of our approach, as it seamlessly integrates with existing
54 methodologies to further amplify the success rate of transfer-based attacks.

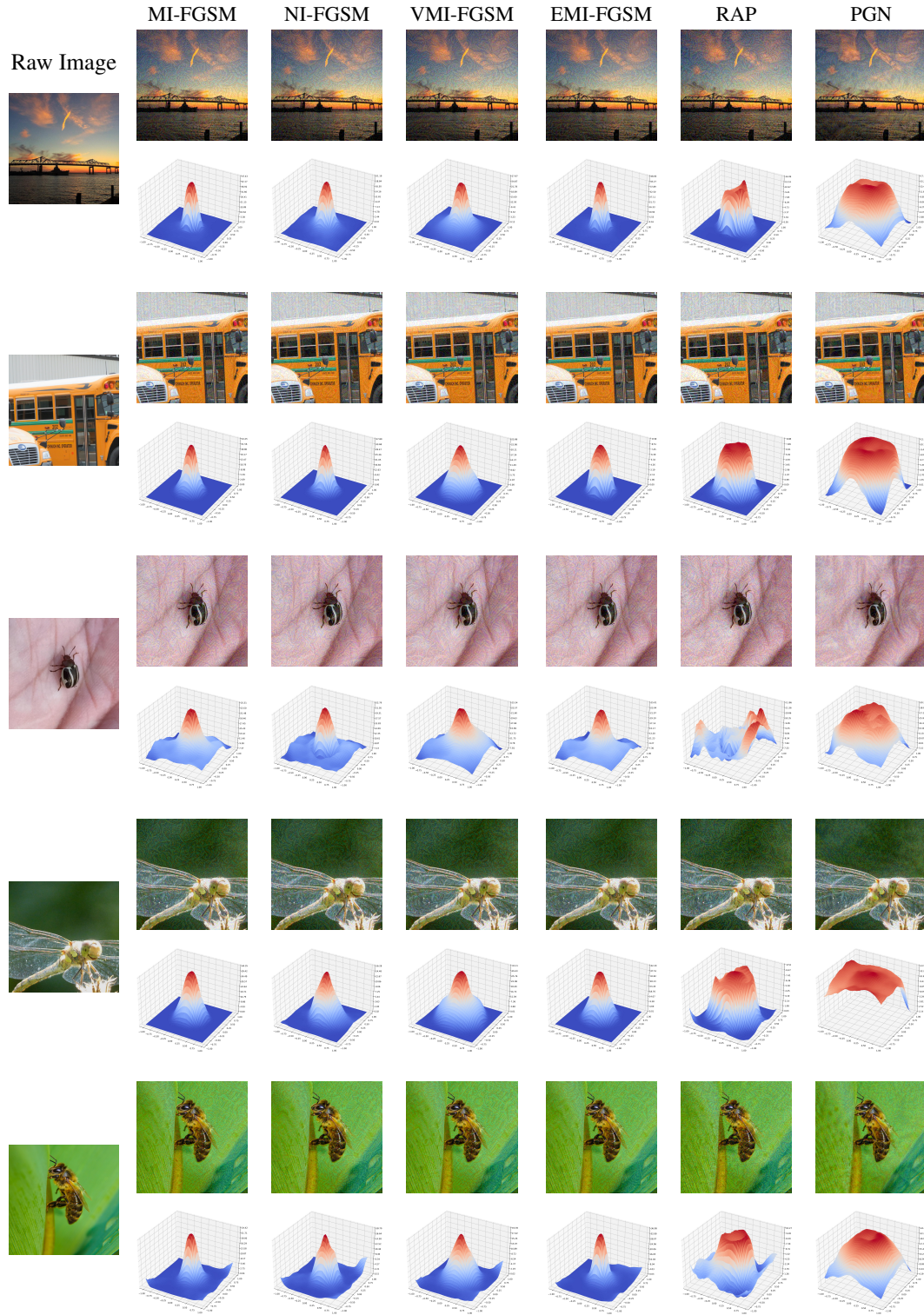


Figure 1: Visualization of adversarial examples with their corresponding loss surfaces along two random directions. Here, we randomly sampled five images and generated the adversarial examples on Inc-v3. The loss surfaces are also calculated on Inc-v3.

Table 1: Untargeted attack success rates (%) of our PGN method, when it is integrated with I-FGSM (BIM), MI-FGSM, NI-FGSM, VMI-FGSM, EMI-FGSM, and RAP, respectively. The adversarial examples are generated on Inc-v3. * indicates the white-box model.

Attack	Inc-v3	Inc-v4	IncRes-v2	Res-101	Inc-v3 _{ens3}	Inc-v3 _{ens4}	IncRes-v2 _{ens}	Avg.
BIM	100.0*	26.8	19.8	38.7	11.7	11.7	5.9	31.22
PGN-BIM	100.0*	37.9	28.6	44.7	13.3	13.0	5.1	35.45
MI	100.0*	49.7	47.1	61.9	22.3	23.4	10.9	46.72
PGN-MI	100.0*	65.6	61.4	71.1	24.7	25.7	12.2	53.50
NI	100.0*	61.9	60.0	69.6	22.9	23.2	12.1	51.85
PGN-NI	100.0*	73.0	69.3	74.7	25.8	26.2	12.4	56.57
VMI	100.0*	74.8	70.2	75.8	41.1	40.7	24.4	62.50
PGN-VMI	100.0*	81.9	78.4	80.3	48.6	49.0	30.2	68.28
EMI	100.0*	81.1	76.9	80.4	33.4	32.7	16.4	62.45
PGN-EMI	100.0*	86.1	83.6	83.9	46.8	44.5	29.4	69.72
RAP	99.9	82.4	79.3	81.4	48.1	44.3	27.6	67.51
PGN-RAP	100.0*	90.3	88.6	86.7	58.2	54.8	37.3	75.30

55 D The Number of Sampled Examples N

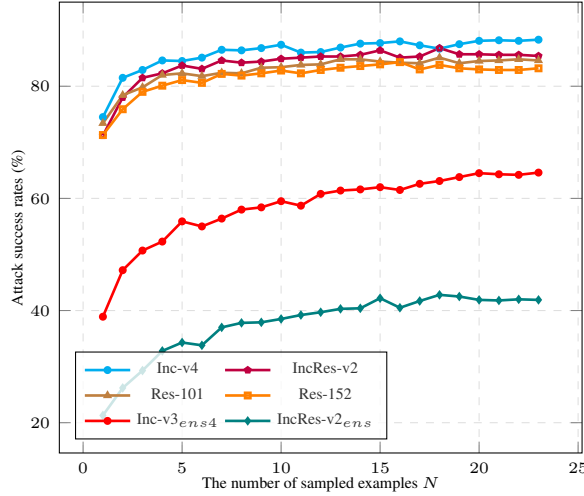


Figure 2: Untargeted attack success rates (%) on six black-box models with the different number of sampled samples N . The adversarial examples are generated by PGN on Inc-v3.

56 In this study, we employ random sampling of multiple examples and calculate the average gradients
57 of these examples to mitigate the variance resulting from random sampling during the iterative
58 process. To investigate the influence of the number of sampled examples, denoted as N , we conduct
59 ablation experiments to analyze this parameter. As illustrated in Figure 2, when $N = 1$, our
60 method demonstrates the lowest level of transferability. However, as we increase the value of N ,
61 the transferability exhibits rapid improvement until $N = 12$, after which it gradually converges for
62 normally trained models. Notably, when $N > 12$, a slight performance improvement can still be
63 achieved by increasing the number of sampled examples in our PGN method. To strike a balance
64 between transferability and computational overhead, we set $N = 20$ in our work. This observation
65 further substantiates that sampling random examples from the vicinity of the adversarial example
66 effectively facilitates neighborhood exploration. Consequently, it stabilizes the gradient update
67 process and encourages the discovery of flatter regions by the adversarial example.

68 E Attack Defense Models

69 In this subsection, besides normally trained models and adversarially trained models, we further
 70 validate the effectiveness of our methods on other defenses, including Bit-Red [7], ComDefend
 71 [2], JPEG [1], HGD [4], R&P [6], and NIPS-r3 [5]. The adversarial examples are generated on an
 72 ensemble of Inc-v3, Inc-v4, and IncRes-v2, and the weight for each model is 1/3.

73 The experimental results are displayed in Table 2. In the context of ensemble models, it is evident
 74 that our algorithm can considerably enhance existing attack methods. For instance, VMI, EMI, and
 75 RAP achieve average success rates of 57.65%, 65.65%, and 76.43% respectively, against the six
 76 defense models. In contrast, our proposed PGN method achieves an average success rate of 85.25%,
 77 surpassing them by 27.6%, 19.6%, and 8.82% respectively. This notable improvement demonstrates
 78 the remarkable effectiveness of our proposed method against adversarially trained models as well as
 79 other defense models. Consequently, it poses a more substantial threat to advanced defense models.
 80 These findings further validate that the discovery of adversarial examples within flat regions can
 significantly enhance the transferability of adversarial attacks.

Table 2: Untargeted attack success rates (%) on six defense models. The adversarial examples are
 crafted on the ensemble models, *i.e.* Inc-v3, Inc-v4 and IncRes-v2.

Attack	HGD	R&P	NIPs-r3	Bit-Red	JPEG	ComDefend	AVG.
MI	24.8	22.2	29.9	23.8	49.5	54.9	34.18
NI	22.3	23.1	29.3	23.9	50.8	56.9	34.38
VMI	54.3	50.6	58.1	39.0	71.5	72.4	57.65
EMI	64.8	60.1	69.1	47.6	74.1	78.2	65.65
RAP	72.3	73.1	81.0	54.6	88.1	89.5	76.43
PGN	82.5	83.6	88.3	72.1	91.3	93.7	85.25

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82 F Attack Success Rates on CIFAR-10

83 To further illustrate the effectiveness of our PGN method on different datasets, we conduct experiments
 84 on CIFAR-10 [3]. we set the hyperparameters as follows: maximum perturbation $\epsilon = 8/255$, number
 85 of iterations $T = 10$, and step size $\alpha = 1/255$. We compare our PGN method with various gradient-
 86 based attacks, including MI-FGSM, NI-FGSM, VMI-FGSM, EMI-FGSM, and RAP. The adversarial
 87 examples are generated on VGG-16, ResNet-50, and DenseNet-121 models, respectively. The results,
 88 presented in Table 3, clearly demonstrate that our PGN method can enhance the attack transferability
 89 on the CIFAR-10 dataset. This outcome supports our motivation that adversarial examples located in
 90 flat local regions tend to exhibit better transferability across diverse models. Moreover, our attack
 91 method showcases superior performance when applied to other datasets, reinforcing its versatility
 92 and effectiveness.

Table 3: Untargeted attack success rates (%) on the CIFAR-10 dataset for the attack methods in the single model setting. The adversarial examples are crafted on VGG-16, ResNet-50 (Res-50), and DenseNet-121, respectively.

Attack	MobileNet	VGG-19	GoogLeNet	Inc-v3	DenseNet-121	DenseNet-169	Res-34	Res-50
MI	52.18	57.56	47.29	52.74	40.96	42.40	41.72	41.93
NI	56.13	61.36	49.19	54.87	37.61	39.74	38.74	38.90
VMI	66.14	68.05	60.89	65.63	55.62	57.21	55.35	56.46
EMI	70.69	74.36	66.78	70.56	59.98	63.04	60.47	61.83
RAP	77.98	78.43	73.41	77.86	68.30	69.74	65.48	66.27
PGN	85.97	86.73	82.82	85.59	72.48	74.66	71.62	72.95

(a) Untargeted attack success rates (%) for the adversarial examples crafted on VGG-16.

Attack	MobileNet	VGG16	VGG19	GoogLeNet	Inc-v3	DenseNet-121	DenseNet-169	Res-34
MI	70.42	67.37	65.8	63.06	69.02	72.39	73.34	67.78
NI	71.97	65.57	63.76	63.28	69.13	71.03	72.78	65.02
VMI	77.60	74.27	73.26	71.11	75.99	76.80	77.68	73.54
EMI	80.11	78.66	77.43	76.34	78.12	79.68	80.12	77.24
RAP	86.92	84.24	83.46	80.68	81.75	83.54	84.98	81.36
PGN	90.88	88.68	88.07	85.79	89.53	89.93	90.91	87.19

(b) Untargeted attack success rates (%) for the adversarial examples crafted on Res-50.

Attack	MobileNet	VGG16	VGG19	GoogLeNet	Inc-v3	DenseNet-169	Res-34	Res-50
MI	63.47	60.64	60.08	57.39	63.35	71.09	61.99	67.37
NI	66.86	61.80	60.85	60.30	66.54	75.92	61.57	69.25
VMI	71.28	68.49	68.01	65.40	70.62	75.51	68.42	72.50
EMI	74.36	75.66	73.54	70.41	75.23	78.94	73.64	77.45
RAP	79.98	80.22	78.68	76.39	80.55	84.25	78.65	80.03
PGN	86.73	85.12	84.66	81.82	86.26	88.35	83.30	86.21

(c) Untargeted attack success rates (%) for the adversarial examples crafted on DenseNet-121.

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