

On the accuracy of ℓ_1 -filtering of signals with block-sparse structure

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Block-sparse recovery problem

Given $y = Ax + u + \xi$, $y \in \mathbf{R}^m$ recover $w = Bx \in \mathbf{R}^N$, where

- $A \in \mathbf{R}^{m \times n}$ is the *sensing matrix*;
- $\xi \in \mathbf{R}^m$ is the observation noise, $\xi \sim \mathcal{N}(0, D)$, $D \succeq 0$ is known;
- $u \in \mathcal{U}$ is an unknown *nuisance signal*, though \mathcal{U} is a known set
- $B \in \mathbf{R}^{n \times N}$

A priori information available:

*we assume that w is a block-vector: $w = [w[1]; \dots; w[K]]$ with blocks $w[k] \in \mathbf{R}^{n_k}$ and that w is *almost block-sparse*:*

it is “well approximated” most with a block-vector w^s such that only a given number $s < K$ of blocks $w[k]$, $1 \leq k \leq K$, does not vanish.

Block- ℓ_1 recovery

Given an $\epsilon > 0$ and an $m \times N$ **contrast matrix** $H = [h^1, \dots, h^N]$, we introduce two recovery routines:

- *regular L_1 recovery* (cf. (block-) Dantzig selector)

$$\hat{x}_{\text{reg}}(y) \in \underset{z \in \mathbb{R}^n}{\text{Argmin}} \left\{ L_1(Bz) : \|H^T(y - Az)\|_\infty \leq \nu(H) \right\},$$

and

- *penalized L_1 recovery* (cf. (block-) Lasso)

$$\hat{x}_{\text{pen}}(y) \in \underset{z \in \mathbb{R}^n}{\text{Argmin}} \left[L_1(Bz) + \kappa \|H^T(y - Az)\|_\infty \right].$$

Questions:

- given a sensing matrix A , how can one verify that block- ℓ_1 recovery “makes sense”, e.g., reproduces block-sparse signals w with a “small” error?
- can one provide confidence sets for these recoveries, i.e. compute **certifiable** accuracy bounds for the proposed procedures?
- is it possible to choose the contrast matrix H to attain the best possible accuracy bounds?
- what can be said about the optimality of the proposed procedures?
- what is the “numerical performance” of these algorithms?